

Creative Technologies

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'Whitireia felt like a real community, I knew it was the right place for me.'

Lisale



Design



School Teacher

Lisale studied design at Whitireia and is currently working as a full-time teacher at Porirua College.

A former professional football player in the UK during his OE, Lisale came back to New Zealand to study and create a portfolio that would get him into Weta Digital. He knew the best place to learn skills like storyboarding would be Whitireia.

Lisale started the design programme and met his tutor, Brenda, during his third year at Whitireia. Brenda was just coming out of the industry and wanted to get back into teaching so she brought all of her industry experience to her students. At this point, Lisale didn't have the motivation to finish the programme because of his family and work commitments, but Brenda reignited his enthusiasm and passion for design, which is why he ended up signing on for the Graduate Diploma.

After Lisale graduated, Brenda encouraged him to look into a teaching career instead of film and entertainment. Brenda told him that New Zealand needed more Polynesian male teachers, and she saw something in Lisale that she knew would make him an excellent teacher. Lisale trusted Brenda completely, and knew she wouldn't steer him wrong,

so he went back to school to study teaching.

As a teacher, he's able to teach his design skills to his students and bring traditional arts values into the digital space. Seeing his students achieve humbles him on a daily basis – they are the best part of his day because he's helping change the narrative of the most at-risk youth in New Zealand, and he couldn't be more proud of that. As for that Weta dream, he's still got it and believes that someday he'll end up there, with his name in the credits of a blockbuster film.

To read Lisale's full story, follow the QR code below.



Senior tutors at Whitireia and WelTec exhibit Te Ao Māori artworks at Te Auaha to share traditional kōrero

Senior creative tutors at Whitireia and WelTec, Gareth McGhie and Darren Ward, have collaborated to exhibit carved artworks at the exhibition space at Te Auaha on Dixon Street in Central Wellington.

The exhibition, Ngā waiata o a tātou taonga, has been three years in the making and was due to show earlier in the year but was postponed due to COVID settings.

Gareth's works examine Te pakanga o ngā manu (The battle of the birds), a Māori legend that described a mighty battle that once took place inside the forest when the sea birds came to steal the fish and eels from forest lakes. Hearing of the fierce invaders, all the land birds gather forces and challenge the invaders. Gareth's pieces are rendered in wheua (bone), rakau (wood), and niho paraoa (whale teeth) and utilize both traditional and contemporary forms and pattern work. Further information on Te pakanga o ngā manu is below.

Darren Ward's work focuses on taonga puoro (musical instruments) carved in both wheua (bone) and rakau (wood) with references to Tane Mahuta (God of the forest).

Gareth has taught across the suite of Creative Technologies programmes at Whitireia and WelTec since 2010. His art practice centres on contemporary Māori carving and adornment. The Kaupapa of this work is settled firmly within the concepts of Te Ao Māori and Whakapapa in particular. His work is exhibited regularly both in NZ and internationally.

Darren's research expertise is in Māori art and design and 3D methodologies and processes. He utilizes his knowledge of engineering to apply hard materials and processes along with emerging technologies into his teaching and creative practice.

Ngā waiata o a tātou taonga runs to 28 November 2022 at Te Auaha Gallery, 65 Dixon Street, Wellington.

"This exhibition is an opportunity to create works that support the continuation of significant Māori narratives in a contemporary sense," says Gareth. "We invite our audiences to learn and reshare the stories we are describing through the artworks."

New Zealand Diploma in Arts and Design (Level 6)

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| 📖 | Level 6 |
| 🕒 | 1 year, full-time (part-time options available) |
| 💰 | \$7,700 (indicative for 2023 intake) |
| 🌐 | \$21,724* (indicative for 2023 intake) |

Further develop your personal visual language and portfolio with projects that demonstrate skills that industry professionals are looking for. Begin to specialise in a career direction, for example branding, illustration or world building for gaming. Learn how to promote yourself in a competitive marketplace.

Programme outline

This programme aims to embed broad knowledge and skills in art and design with an industry focus. Content includes branding, illustration for world building/gaming, 3D physical and digital model making, and physical and digital image making. Assessment methods in this programme may take the form of creative outputs, design or drawing journals, E-portfolio presentations (for example). Some assignments will be individually assessed while others will be group work.

More detail about this qualification

This programme can be studied full-time or part-time and is taught in our design studios and classrooms. The programme is made up of two 15 credit courses and three 30 credit courses. Ākonga must pass all five courses to successfully pass the programme.

Areas covered on this programme includes:

- Critical cultural and contextual learning to underpin projects
- Printmaking including collograph techniques, and letterpress
- Physical and digital montaging using imagery and type
- DSLR Camera handling skills, studio and natural lighting, object, and portrait photography
- Physical and digital worldbuilding for gaming and other applications including animation

- Physical workshop practices including laser cutting
- Creating a personal brand and website to promote individual creative practice
- Brand identity design for products including logo development and packaging
- Business knowledge and skills required to operate in the creative industry context of Aotearoa/New Zealand, and globally
- Real world design scenario's; working with clients and entering design competitions
- Exhibition planning and display
- Direct teaching of Adobe CC: Photoshop, InDesign, Illustrator, *also* Figma, Blender and Unity

Course-related costs

Some drawing resources may need to be purchased.

Entry requirements

An offer of a place on the programme will be extended to applicants who meet the entry criteria (120 credits of an NZQA approved Level 5 Degree/Diploma qualification or equivalent) or can satisfactorily prove that they have the potential to succeed on the programme and is over the age of 20 by the official start date of the programme of study.

All applicants are required to attend an interview (and may bring whānau support). Applicants must provide a hand-written letter of application and portfolio of work that represents their level of achievement at the interview.

International

All applicants must demonstrate an acceptable level of English language fluency prior to acceptance in the programme.

For International applicants, ways in which English language fluency may be demonstrated include the following:

- Successful study of a programme in which English was the language of instruction.
- Completion of a New Zealand Certificate in English Language (Level 4 with any endorsement).
- IELTS Academic score of 6, with no band score lower than 5.5, achieved in a single test within the two years preceding enrolment.

Accepted international equivalents to the above IELTS

Disclaimer: The information contained in this document is correct at the time of print. Whitireia and WelTec | Te Pūkenga reserves the right to cancel or postpone any of the programmes, and shall not be liable for any claim other than the proportion of programme fees that the cancelled portion bears. Some programmes may be dependent upon formal approval from NZQA (New Zealand Qualifications Authority), TEC (Tertiary Education Commission) funding allocation, and the number of enrolments. As part of the NZQA targeted review of all Level 1-6 New Zealand qualifications, there may still be changes to some programmes starting in 2024. Fees, programmes, entry and selection criteria, and dates, are subject to change. Please check the relevant programme pages at whitireiaweltec.ac.nz for up-to-date information and full entry regulations before applying to enrol. Information regarding English language requirements is available on each course page at whitireiaweltec.ac.nz.

scores, achieved in a single test within the two years preceding enrolment.

Further study options

Successful completion of the Level 6 Diploma Arts and Design enables ākonga entry to the one year level 7 Bachelor of Creativity course of study.